**Название курса: ОГСЭ.03 Иностранный язык**

**Продолжительность курса: 80 минут**

**Тема: Чтение и перевод текста – Игры на свежем воздухе и в помещении**

**Задание:** Here are the descriptions of different games children like to play in the kindergarten. (ниже представлены описания различных детских игр, в которые дети любят играть в детском саду).

1. *Match them with the name of the game.(Соотнесите названия игр с правилами). Переведите текст на русский язык.*

**Games**: **'Hopscotch', 'Hand Jive', 'Cat and Mouse', 'Tag', 'Hide-and-Seek.**

**Descriptions:**

1. You play this game with your friend. One of you starts the action. That person chooses the rhythm and does the hand actions. Some actions are: snapping fingers, clapping hands, waving hands and arms in the air and shaking fingers. The other player repeats the same actions.

Here is a rhyme you can use.

 OPEN, SHUT THEM

 Open, shut them,

 Open, shut them,

Let your hands go 'clap' Open, shut them,

Open, shut them,

Put them on your lap.

 Walk them, walk them, Walk them, walk them, Right up to your chin.

Open your little mouth

 But do not walk them in.

 2.There should be enough children to form a large circle. One child stays inside the circle to hide. One child stays outside the circle. The children in the circle hold hands and move around. The child outside the circle moves in the opposite direction until he or she finds two hands he thinks he can break through to get the child inside. Children in the circle keep their hands clasped tightly to try to keep one child away from the other.

 3.One player is the 'chaser'. The 'chaser' runs after the other players. He or she tries to touch them. If she or he touches a player she/he shouts 'Tag!' The game starts again with the new 'chaser

 4.The children draw a pattern with ten squares using chalk on the pavement, number them from one to ten. The first player hops on the foot in each of the squares. The player continues doing this until he or she misses by stepping on a line or falling. If the player reaches ten without missing, he or she then chooses a square for her or his private house and marks it. No one else can step in that square except that player. The player with the most private houses wins the game.

5.The children's game in which one player gives the others time to hide and then tries to find them before they can return safely to the goal. While waiting for the players to hide 'it' says,

"Bushel of wheat, bushel of clover; All not hid, can't hide over

 All eyes open! Here I come".

1. ***Now find these games in the picture:***

